

On the fourth day of Christmas the raccoons sent to me



Crowbear (Ursus coracoideus) [Dabereb]

Of the various bird bears to grace our glades and forests the so-called “crowbear” is the most intelligent. Crowbears are diurnal, mostly arboreal, and unlike other bird bears, they live in pairs. They keep to themselves, and supplement the function of scavengers in an ecosystem. Usually they avoid altercations.

Contrary to its common name, the beast’s bird aspect most closely resembles a common raven. Its slightly curved beak is longer than in other bird bears, and the plumage is black with blue to purple iridescence. As for the bear part, it recalls the brown bear, as with most bird bears, only more lithe in build, and raven black.

Crowbear

Large monstrosity, unaligned

Armour Class 12 (natural armour)

Hit Points 50 (6d10 + 17)

Speed 40 ft.

STR	DEX	CON	INT	WIS	CHA
18/+4	14/+2	15/+2	6/-2	14/+2	8/-1

Skills Perception +4

Senses passive Perception 15

Languages ---

Challenge 3 (700 XP)

ACTIONS

Multiattack. The crowbear makes one attack with its beak and one with its claws.

Beak. Melee Weapon Attack: +6 to hit, reach 5 ft., one target. Hit: 9 (1d10 + 4) piercing damage.

Claws. Melee Weapon Attack: +6 to hit, reach 5 ft., one target. Hit: 9 (2d8 + 4) slashing damage.



All rights reserved to Rashundai Games. Ornaments by Ramona (AlderDoodle) on alderdoodle.co.uk. Background by kjpgarter, downloaded from www.freepik.com.

This work includes material taken from the System Reference Document 5.1 (“SRD 5.1”) by Wizards of the Coast LLC and available at <https://dnd.wizards.com/resources/systems-reference-document>. The SRD 5.1 is licensed under the Creative Commons Attribution 4.0 International License available at <https://creativecommons.org/licenses/by/4.0/legalcode>.